

Quixlver FLL Qualifier Awards

Tournament Champion –1st & 2nd places-- best all-around team: high robot games scores, excellent teamwork, strong building and programming skills, thoughtful and creative presentation and research project.

This Award is determined by the results of our Playoffs in the afternoon (8 highest scoring teams participate) -

Robot Games Award – 1st & 2nd places – high scores in the robot games playoffs. (Playoff scores are not used to determine Advancement status, your best robot games round during regular matches is used).

Robot Dependability Award - a combination of consistent robot games scores and robust building techniques as observed by the judges

Robot Innovation Award - creative and clever use of Lego parts to build a unique mechanical solution to the challenges

Outstanding Programming Award - innovative and creative use of the software tools to solve the challenges of the robot games

Research Quality Award - depth and quality of research, this team should have an excellent understanding of their subject matter and how it relates to robotics

Research Presentation Award - for a clear, informative and creative presentation that is engaging and well done.

Innovative Solution Award - a thought provoking and innovative proposal for a clearly identified problem using robotics technology

Teamwork Award - for the team that works well together, an independent team that can solve problems together, that demonstrates respect for their teammates, exhibits confidence and great group dynamics

Team Community Award - this team shows 'gracious professionalism' by reaching out to the community around them; they encourage other teams; set an excellent example of good sportsmanship and community awareness; demonstrate confidence, energy, strong problem solving skills and great group dynamics.

Team Spirit Award - Rah! Rah! Fun, spirit, and camaraderie; this teams' infectious good will, energy and high spirits lifts the spirits of everyone around them.

Additional Awards that may be considered by the Judging Team -

Judges Awards (not required) – given as specified by the Judges, these can be for any outstanding trait that the judges feel needs recognition

Against All Odds (not required) – given as warranted for that team that overcame many obstacles just to be at the tournament.

Rookie Team of the Year Award (not required) – acknowledgment of an excellent Rookie group that didn't win any other awards.

Exceptional Coaching Award (not required) – this award may be given by the Judges for a coach who inspires their team(s) and encourages independent thinking and all FIRST values.

Exceptional Mentor Award (not required) -- this award may be given by the Judges for a mentor who inspires their team(s) and encourages independent thinking and all FIRST values.

Exceptional Volunteer Award (not required) -- this award may be given by the Judges for volunteer who gives of their time and talents in exceptional ways to promote, support and further the goals of this tournament and FIRST.

***Presentation of all awards, except the Tournament Champions Award and Robot Games Awards are subject to the decisions of the Judges. All decisions are final.

***Receiving an Award does not automatically confer advancement status on a team. Advancement Invitations are based on team performance, with equal weight given to all 4 ranked categories: Robot Games, Presentation, Teamwork and Technical Excellence. Every effort will be made to announce advancing teams during our Awards ceremony, however, no guarantee can be made that the decision will be available. In the event that we cannot announce advancing teams on tournament day, teams will be notified within 5 days.

***Teams may receive only one Award per tournament, with the exception of the Robot Games Award.

***Judges use the same rubrics that are found in the back of the Coaches Handbook to rank teams.